# LEMON GROVE CITY COUNCIL AGENDA ITEM SUMMARY

Item No. 2  Mtg. Date August 16, 2016  Dept. Development Services	
Item Title: Overview Presentation of the Con	nect Main Street Project
Staff Contact: David De Vries, Development Se	ervices Director
Recommendation:	
Receive the overview presentation for the second seco	ne Connect Main Street Project.
Item Summary:	
On July 19, 2016, the City Council provided direct Main Street Project concept accepted on Aug Alternative for the section between Massachus received a SANDAG Smart Growth Incentive Project technical studies for the Main Street Promenade E Main Street"). The project is an approximate two-the MTS trolley system that runs from Broadway and biking paths and park related activity areas. Oproposed project concept and directed staff to prothe concept into the General Plan. A draft Ger Treatment Area for the Connect Main Street provided at a future City Council meeting for conservations.  [None.]	gust 4, 2015. Staff is including the accepted setts Ave. and San Pasqual Street. The City gram (SGIP) grant to fund the design and related extension Planning Project (now named "Connect mile-long corridor adjacent to the Orange Line of to the south end of the City and includes walking On August 4, 2015, the City Council accepted the epare a General Plan Amendment to incorporate neral Plan amendment creating a new Special project and related project deliverables will be
Environmental Review:	
<ul><li>☑ Not subject to review</li><li>☐ Categorical Exemption, Section</li></ul>	<ul><li>☐ Negative Declaration</li><li>☐ Mitigated Negative Declaration</li></ul>
Public Information:	
<ul><li>☑ None</li><li>☑ Newsletter article</li><li>☑ Notice published in local newspaper</li></ul>	<ul><li>☐ Notice to property owners within 300 ft.</li><li>☐ Neighborhood meeting</li></ul>
Attachments:	
A. Approved Concept Plan for the Connect Main display the progression from Broadway to the the corresponding conceptual plan)	• • •

#### CONNECT MAIN STREET • MAIN STREET PROMENADE - PHASE 2 • CITY OF LEMON GROVE



### PROPERTY / ROW OWNERSHIP / AMENITY OVERVIEW • SHEET B

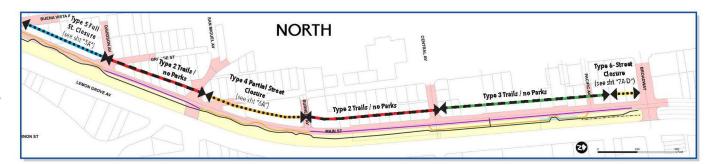
#### PROPERTY OR ROW DISPOSITION

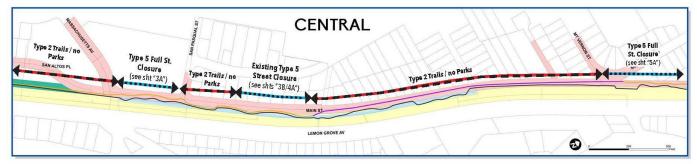
Most of the proposed improvements will occur within City Right of Way (ROW) associated with Main Street. However, some areas will encroach within the MTS Trolley ROW and other areas will occur on Union Pacific "silver" properties.

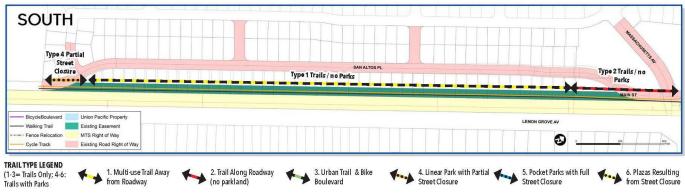
#### PROPOSED AMENITIES & TREATMENTS

Design treatments vary along the corridor but can be classified as trail only segments (Type 1-3) or paths with parks (Type 4-6). Trail only segments are either multi-use paths located away from a road-way (Type 1), a bike boulevard and side trail combination located along a roadway (Type 2) or consist of more urban paved trails and bike boulevards along roadways (Type 3). Other trails are associated with street closures and parklands. These include linear parks associated with partial street closures (one travel lane remaining open) (Type 4), pocket parks associated with wider parkland areas resulting from a full street closure (Type 5) or plazas resulting from a street closure (Type 6). Each type of trail has typical features and amenities proposed. See the table below for a listing of typical proposed amenities and treatments.

CONNECT MAIN STREET DESIGN FEATURE OVERVIEW	TRAIL ONLY SEGMENTS			PATHS WITH PARKS SEGMENTS		
	Multi-use     Trail Away     from     Roadway	2. Trails Along Roadway	3. Urban Trail & Bike Blvd.	4. Linear Park with Partial Street Closure	5. Pocket Parks with Full Street Closure	6. Plazas Resulting from Street Closure
A. CIRCULATION						
A1 Hking Path	· ·	-		-	~	-
A.2 Walking Urban Trail			~			~
A.3 Bike Boulevard		~				~
A.4 Multi-use Path	~		1000	~	~	
B. SURFACES	4					
B.1 Soft Surface	V					
B 2 Firm Surface	1	~	-	~	~	~
B 3 Hard Surface	300		4	-	~	
C. PARK FEATURES	0		1000	-	1050	1.553
C1 Native Garden				~		
C.2 Community Garden					~	
C.3 Dog Park			-			
C4 Skills / Health Park				~	~	
C.5 Sporting Park					v	
C.6 Education Park					-	~
D STREET AMENITIES						
D.1 Native Plantings	~	_		~	~	
D.2 Riparian Restoration	-	-		•	32.5	
D.3 Street Trees		-	~	~	~	~
D.4 Picnic Talbes			200	-	-	-
D.5 Shade Structures				-	-	-
D.6 Seating				-	-	-
D.7 Trash Receptacles				-	-	-
D.8 Street lighting				-	-	-
D.9 Pedestrian Lighting	~		_	-	~	-
E. RUNOFF IMPROVEMEN			_	-	A100	
E 1 Runoff Basins		_	_	_	~	
E 2 Binswales	~	~	-	-	~	~
E.2 Biosinales E.3 Pendinus Surfaces	1.5	-	-	-	-	-
E.4 Infiltration Areas		,	-	-	-	
F. EDUCATION PANELS				-		_
F.1 Milemarkers	· ·	_	~		_	_
F.1 Internativers	~	-	-		-	~
F3 Interpretive Panels		~	2		-	~
F.4 Interpretive Kiosks		•			100	-
6. PUBLIC ART		_				-
G 1 Portals	~			_	~	_
G.1 Portais G.2 Fence Art		~	-	-	~	-
G.2 Ferice Art G.3 Wall Art		-	-	-	~	,
G.4 Historic Art Pieces			~	~	-	~
G.4 Historic Art Pieces G.5 Natural Art Pieces	~		-	~	-	
				,	~	~
G.6 Art Furnishings					300	







# The EARLY PIONEER PERIOD EXAMPLES

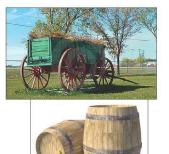
Arbors, grape vines and shade would be the focus of this area, while keeping an open appearance for storefronts and public safety. Rustic weathered or whitewash wood to be used throughout.









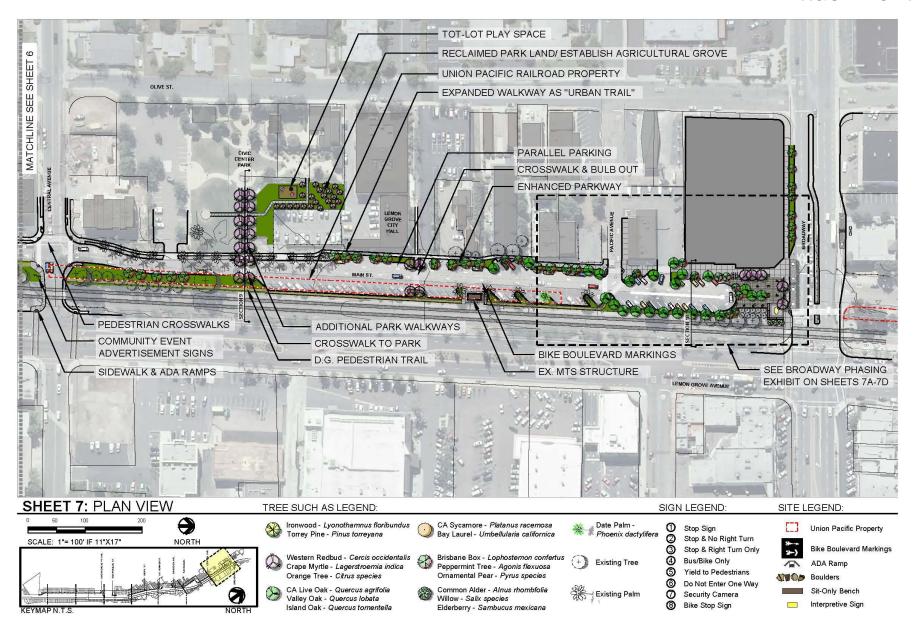


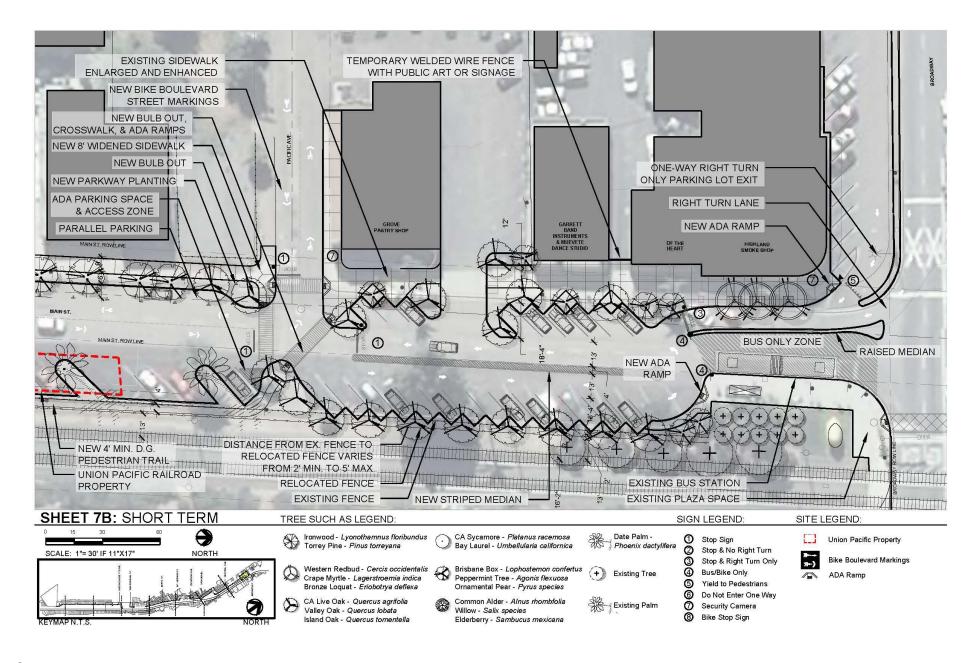


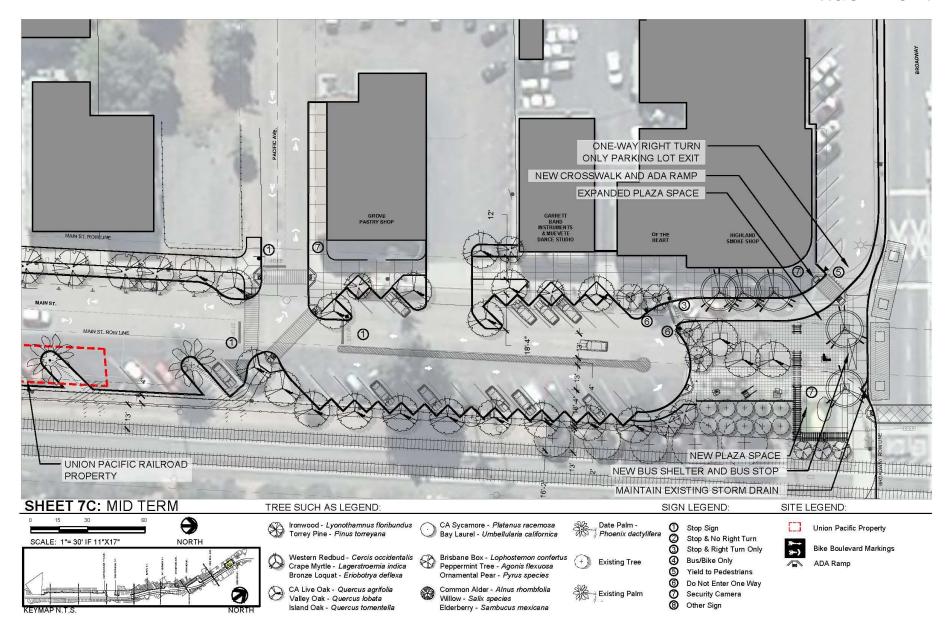


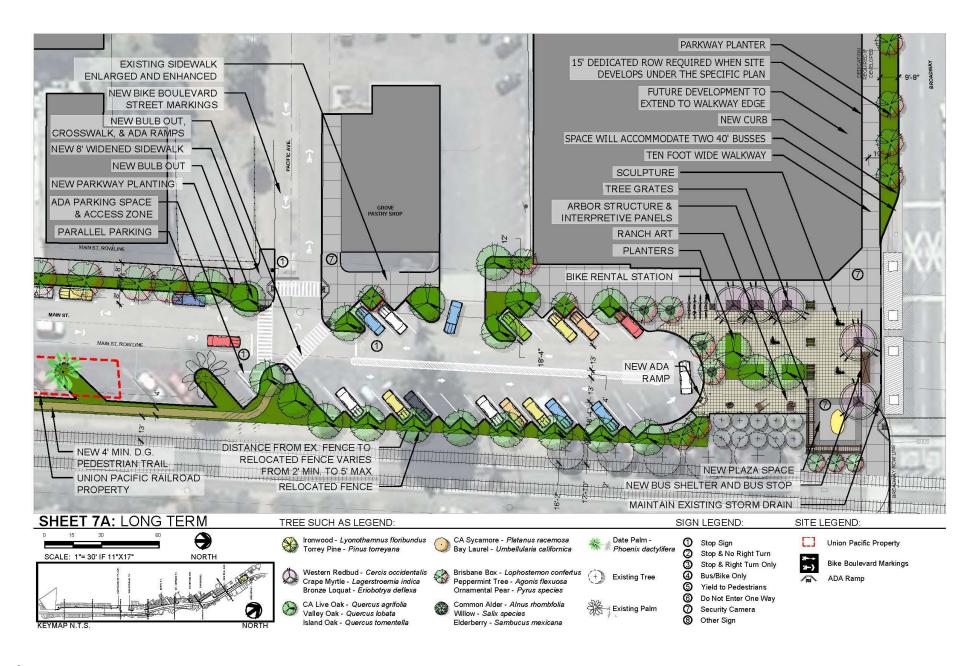


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# The SPANISH / MEXICAN PERIOD EXAMPLES

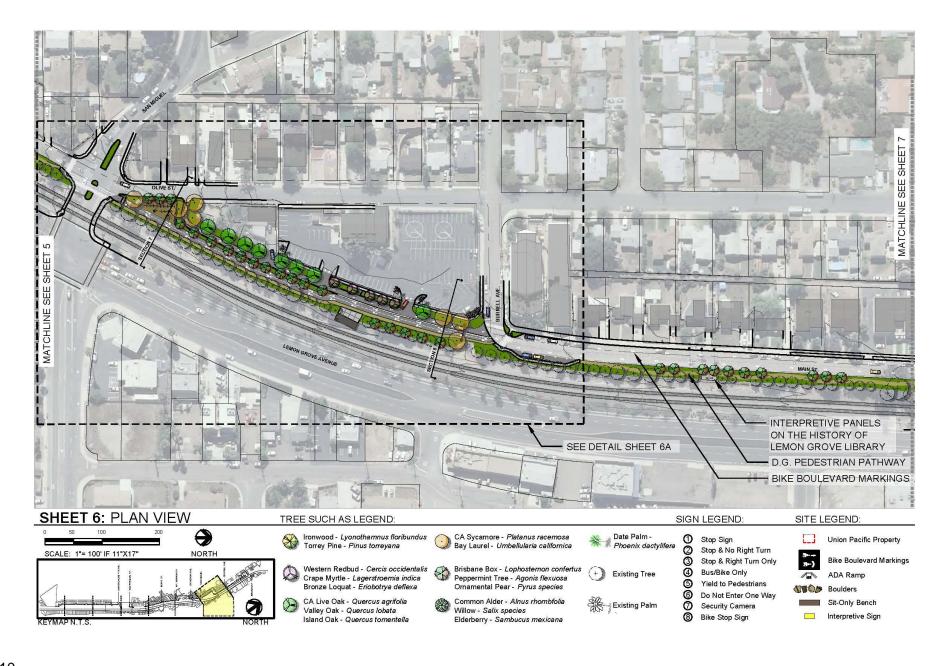
Spanish and Mexican influences spanned from early Mexican Native Americans to the Spaniards. Stucco, tile, mud thatch, and metal may be appropriate. Mileage markers could be explorer based with compasses, sextons, and other elements added. Mexican and Spanish influences on landscapes includes mission gardens, pepper trees, agave, our lords candle, etc. for a mostly dry landscape.

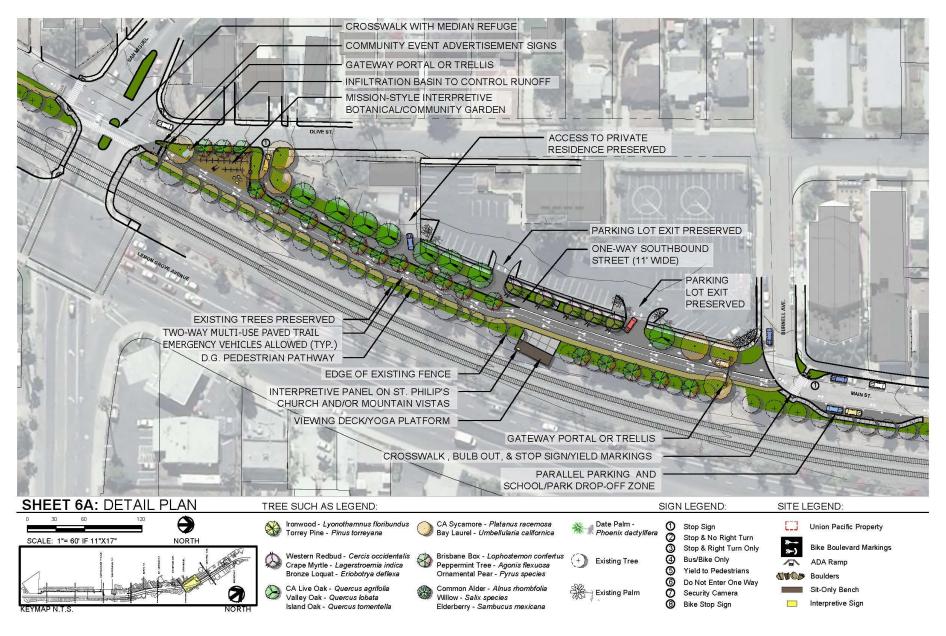


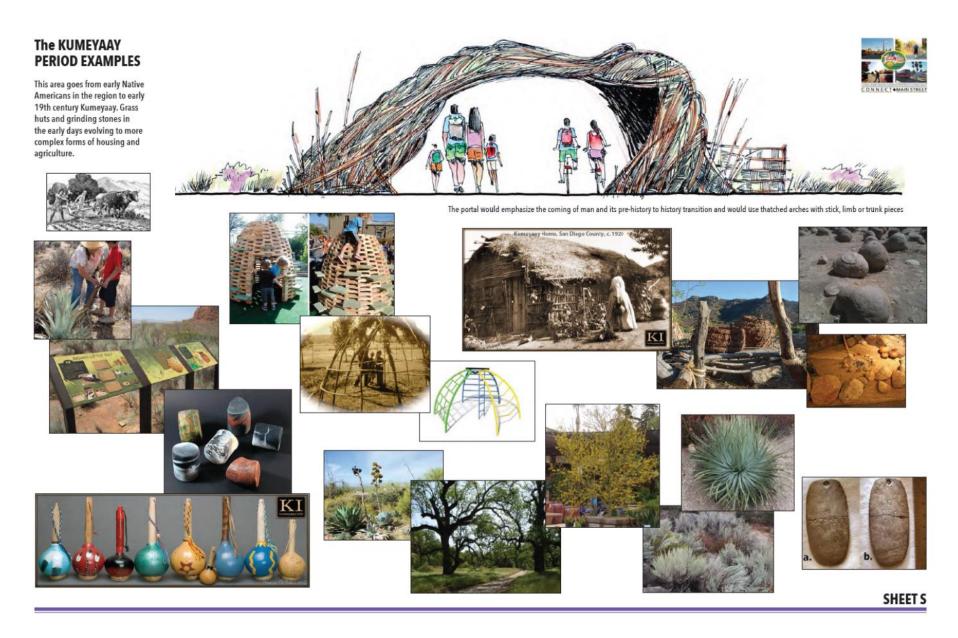
The non-native discovery of the Americas would be portrayed through these Spanish and early Mexican influences



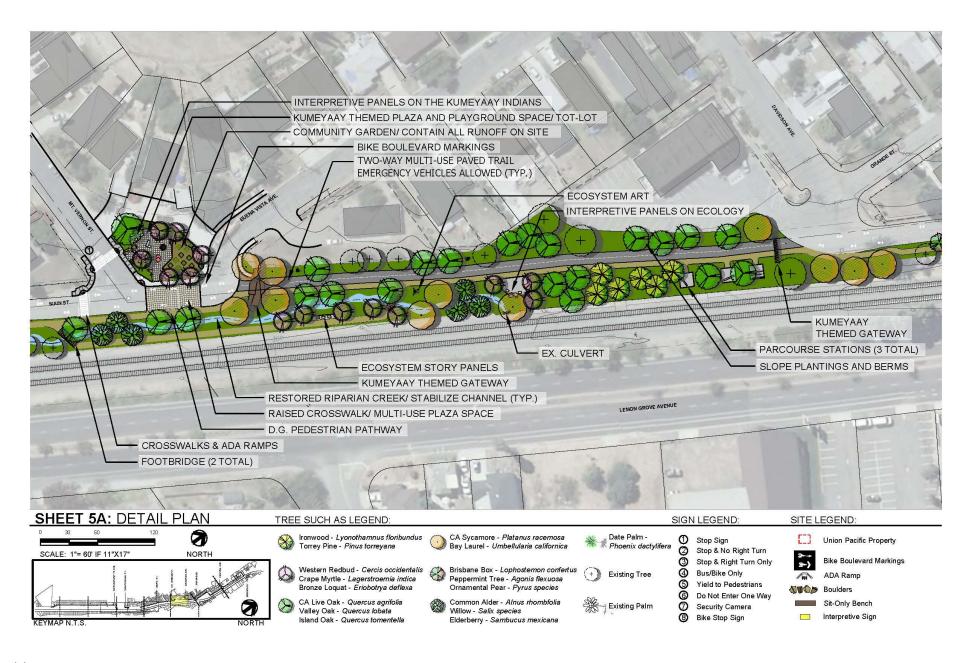
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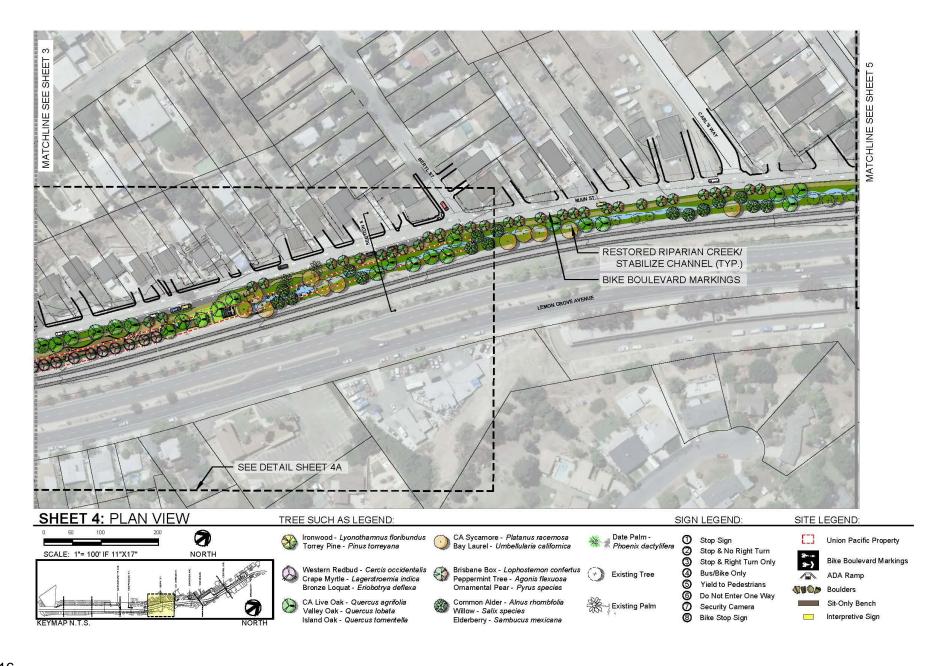
# NATURAL EVOLUTIONARY TIME EXAMPLES

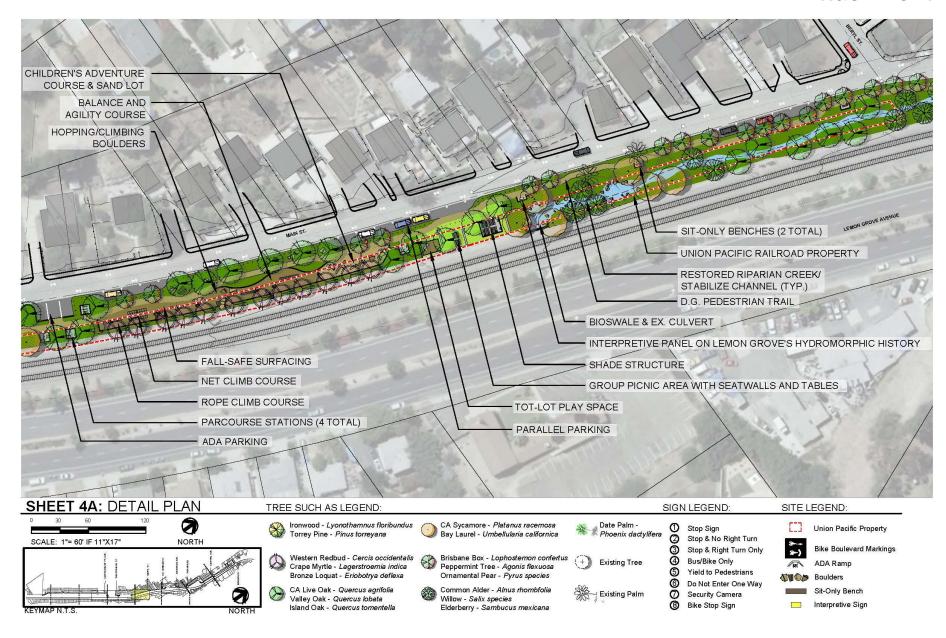
This section includes the natural processes of botany and biology. Native species and evolution of natural micro-climates will be highlighted. Living material or something that looked alive would be included. Petrified logs or fossils of recognizable tree trunks and branches should be included. A paving pattern or interpretive posts that follow the evolution of a major tree species and animal species should be used. Species markers should be used like mile markers. Interesting species of plants that look prehistoric will be used.

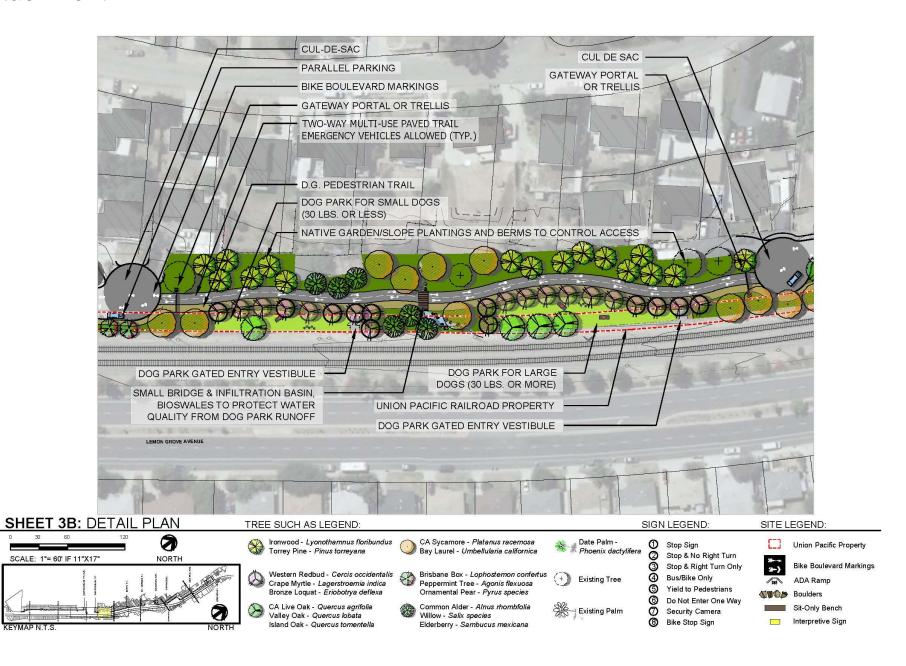


The portal would include pre-historic looking trees, old logs, wood stumps and emphasizes natural evolution and survival of the fittest and consequently would emphasize physical activity features







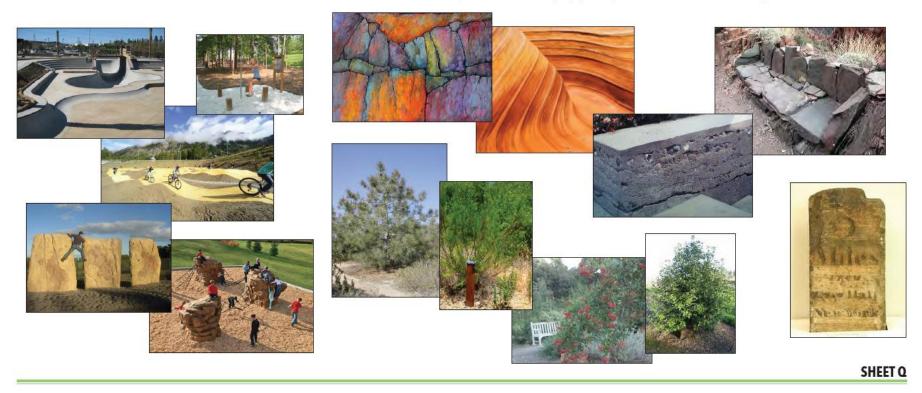


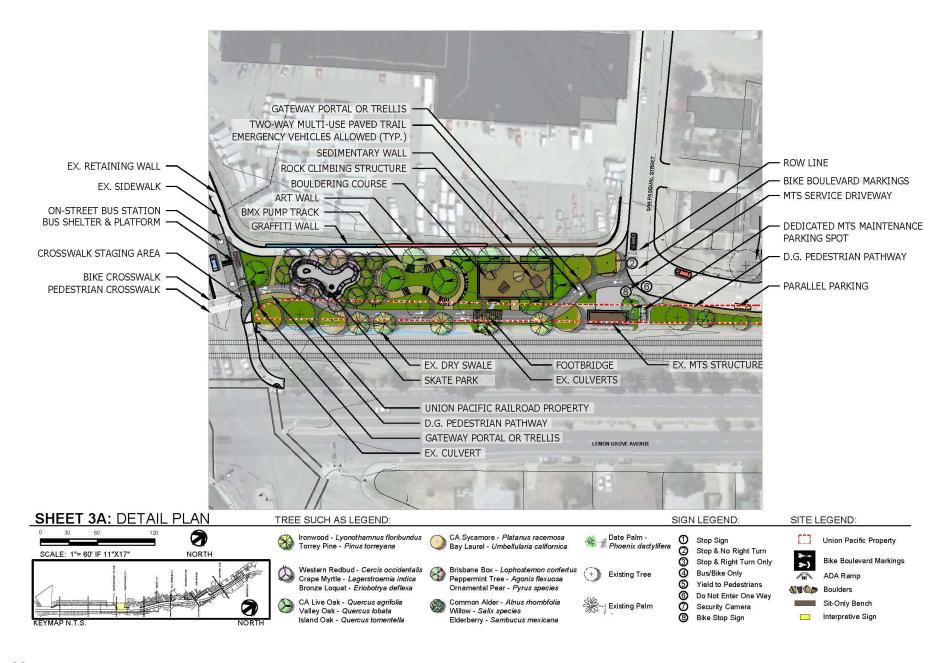
# WEATHERING FORCES OVER TIME EXAMPLES

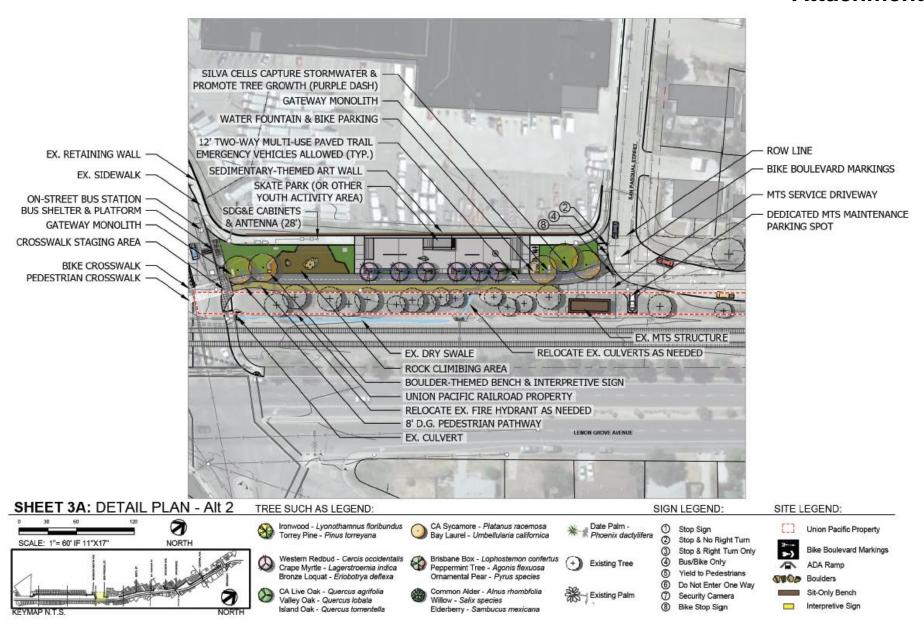
The theme of this section is on how wind, temperature and water Join to break geologic strata down into surface geology. Materials should be sand, smaller stone, boulders and water or eroded stone surfaces including polished stone or pebble that is shaped by river / water action. Interpretive panels should include weathering processes, erosion, landslides, sloughing, breaking and cracking of the geology, especially from water. Mile markers could be on weathered stone or boulders.

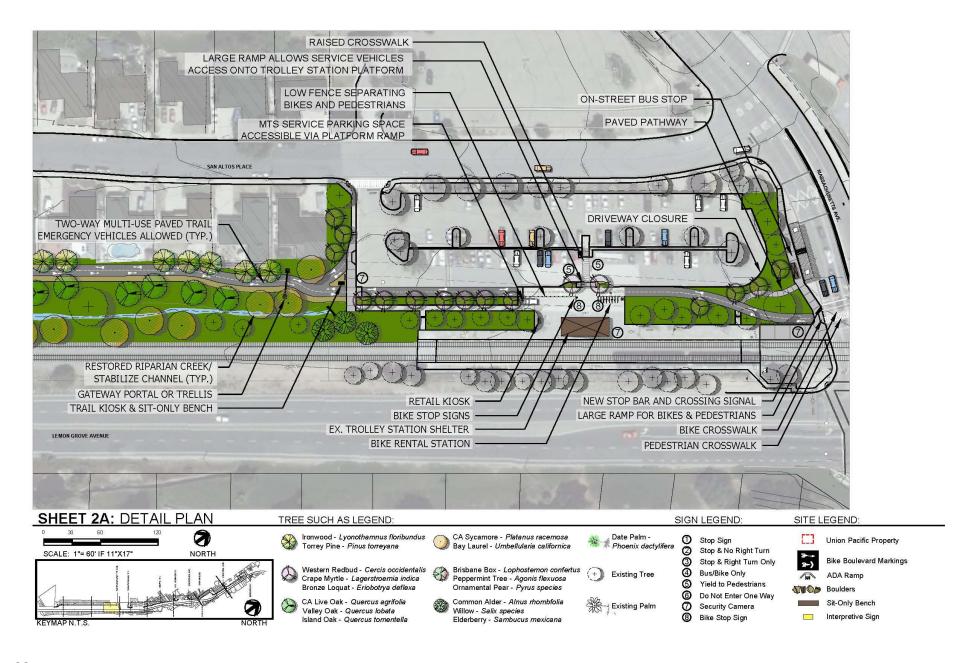


The portal would be similar to the geologic portal except it would look weathered and worn down through erosive forces of wind and water









# GEOLOGIC TIME EXAMPLES

The chronology would go back through geologic time with interpretive signs that show the San Diego region (and this site in particular) for its geologic substrate. All elements should be stone, not polished and relate to volcanic, metamorphic or sedimentary geologic categories. Mile markers could be cut stone or boulders with engraved numbers. Benches to be made out of stone.



The portal would consist of a rock wall / sedimentary wall with a triangular shaped high point with layers of geology on each side of the trail as though it were cut through geologic layers

